2022-10-12 TAC Minutes

Attendees & Representation (default sort: member first name)

TAC Members and Project representatives should mark their attendance below
Non-TAC project reps do not count towards meeting quorum

X = Present | P = Proxy (Indicate in the table with @name for @name

Chairperson	Vice-Chair	Community Seat	Community Seat
Jason Hunt	Catherine Lefevre		

ONAP	OpenDaylight	Anuket	FD.io	
Catherine Lefevre	Robert Varga	Walter Kozlowski Gergely Csatari Lincoln Lavoie Al Morton	Dave Wallace	
ODIM	**EMCO**	**XGVela**	**L3AF**	**Tungsten Fabric**
Martin Halstead	Amar Kapadia	Qihui Zhao	Santhosh Fernandes	Nick Davey

Representing	Member		Representing	Member
AT&T	Catherine Lefevre		Intel	Nadathur Sundar
China Mobile	vacant		Juniper Networks	Nick Davey (TF)
China Telecom	vacant		Nokia	Olaf Renner
Cisco	Frank Brockners		Orange	Cedric Ollivier
Deutsche Telekom	Marc Fiedler		Red Hat	Stephen Flaherty
Ericsson	Christian Olrog		Tech Mahindra	vacant
Google	Ramesh Nagarajan		Verizon	vacant
Huawei	Huijun Yu		Wallmart	Santhosh Fernandes
IBM	Jason Hunt (Chair)		ZTE	Jie Hu

LF Staff: Casey Cain, Kenny Paul, Ranny Haiby Sandra Jackson , David McBride, LJ Illuzzi

Community:

Agenda

- Start the Recording
- We will start by mentioning the project's Antitrust Policy, which you can find linked from the LF and project websites. The policy is important where multiple companies, including potential industry competitors, are participating in meetings. Please review and if you have any questions, please contact your company legal counsel. Members of the LF may contact Andrew Updegrove at the firm Gesmer Updegrove LLP, which provides legal counsel to the LF.
  - Antitrust Policy
- Roll Call
- Action Items Review
- Agenda Bashing
- General Topics
  - Project Health Reviews
  - Confluence Spam
  - Release Management Support Service update
    - RMSS Status Update 09_28_22.pdf
  - D&TF Event Committee update
  - TAC Goals
  - Elections
- Any Other Topics

Minutes

Bridge Issues

- unsure what happened today
- Link to the recording

Bi-Annual Community Updated to the GB

- Will occur at the F2F GB meeting on Monday, Nov. 14 at this meeting.
- Immediately precedes the ONE Summit - travel should be planned accordingly
- Kenny Paul apologized if that hasn't been communicated

Health Reviews

- TF review on Oct 26th
- XGVela health review on Nov 9th
- EMCO will be requesting an Incubation review

Confluence Spam

- No new updates yet
- IT is working on a longer term solution

Release Management Feedback

- David McBride provided a summary of the LFN Release Management Support Service
- The first community to receive the training was L3AF.
- Anuket announced that they will be moving to a community-led release management process.
- The training is approximately 3 50-minute sessions
    -

D&TF Event Committee updates

- https://wiki.lfnetworking.org/x/YwNzB

2023 TAC Goals

- ONAP Community Feedback:
    - TOPIC: Testing resources - need a better method of communicating best practices and platform migrations
    - TOPIC: Hybrid D&TFs
        - Impact of Virtual vs In-person events
        - Dedicated sessions for collaborative efforts
    - TOPIC: Wireless and 5G - Can there be an effort to coordinate activities across communities on this topic
- Addtional support to develop marketing materials
- More discussions about community growth opportunities
- Santhosh Fernandes More website support or community ability to support
- Robert Varga Interaction between build and CI environments
    - Open Source but not embedded with communities
    - Cedric Ollivier recommended http://testresults.opnfv.org/functest/releng.html#/title-slide
        - Cedric believes there are too many dependencies
    - Cedric Ollivier recommended there be a CI community "strike-team"
    - Kenny Paul noted that Global JJB is an open-source repo and community members may be able to become a committer there.

Elections

- Nomination phase for the Appointed seats is now open
- Security Seat: https://wiki.lfnetworking.org/x/1ApzB
- 5G-SBP Seat: https://wiki.lfnetworking.org/x/1gpzB

Action items

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