

2020-05-29 June Virtual Developer & Testing Form Planning

Attendees

Heather Kirksey Casey Cain Jack Morgan Al Morton Timo Perala Kenny Paul Abhijit Kumbhare Scot Steele Ranny Haiby

Agenda

- General Topics
 - Finalizing the Plan
 - All Communities Plenary at the beginning of day 1
 - Basic building block is 30m, n x 30m sessions
 - Structure of the day: 2h, 30min break, 2h, 15-30 min day's wrap-up
 - Breaks
 - 30m break in the middle
 - Starting/Closing sessions
 - 4 am PDT
 - Huddles
 - Place the general Plenary sessions at the beginning of the day
 - "Hallway"
 - Social Hour
 - Matching making for smaller groups (newbies/experienced, affiliations, etc.)
 - Theme/topic based mini-breakouts (More hobby type interests or conversation topics)
 - Look at online gaming options
 - Encourage bridge-hopping
 - Look at hosting office hours....(Perhaps folks like Board members)
 - Bring your kid to zoom session

Action items

