June 2022 D&TF Feedback and November Plan
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D&TF Feedback

- Thanks to everyone who gave us feedback – it is invaluable
- The following slides contain detail from Porto in June as well some historical trends
- Overall – satisfaction with the event quality and content has been steadily growing, even through pandemic
- Need for more open, interactive cross-community collaboration is the strongest feedback – consistent and increasing
- While we continue to explore and improve hybrid support, strong positive feedback about importance of F2F
- This feedback is driving November event planning (Your input has an impact)
Most valuable to you: (write in question)

- Responses could be broken down into four distinct buckets

<table>
<thead>
<tr>
<th>Category</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Break-out Discussions</td>
<td>33.33%</td>
</tr>
<tr>
<td>Cross-Functional Collab</td>
<td>44.44%</td>
</tr>
<tr>
<td>Face 2 Face Interaction</td>
<td>88.89%</td>
</tr>
<tr>
<td>Understand Use Cases</td>
<td>44.44%</td>
</tr>
</tbody>
</table>
Biggest areas for improvement: (pick any 3)

- Session Content
- Track Diversity
- Communications to Attendees
- Open Collaboration...
- Other
Rate the overall content quality:
# Key Measures Year-over-Year

<table>
<thead>
<tr>
<th>KPI</th>
<th>Prague Jan 2020</th>
<th>Virtual Feb 2021</th>
<th>Virtual Jan 2022</th>
<th>Porto June 2022</th>
</tr>
</thead>
<tbody>
<tr>
<td>Survey Response Rate</td>
<td>20%</td>
<td>11%</td>
<td>6%</td>
<td>25%</td>
</tr>
<tr>
<td>(against registered attendees)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Content (excellent rating)</td>
<td>18%</td>
<td>22%</td>
<td>42%</td>
<td>67%</td>
</tr>
<tr>
<td>Overall (excellent rating)</td>
<td>22%</td>
<td>20%</td>
<td>42%</td>
<td>53%</td>
</tr>
<tr>
<td>Need to Improve</td>
<td>A lower % is better</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Better Content</td>
<td>43%</td>
<td>43%</td>
<td>11%</td>
<td>27%</td>
</tr>
<tr>
<td>More Open Collaboration</td>
<td>28%</td>
<td>40%</td>
<td>67%</td>
<td>73%</td>
</tr>
<tr>
<td>Improve Track Diversity</td>
<td>13%</td>
<td>20%</td>
<td>6%</td>
<td>18%</td>
</tr>
</tbody>
</table>
November Event Impacts

- Note that the November D&TF is only two days following ONE Summit – time will be at a premium
  - Reducing opening plenary time
  - Backing off Daily Summary sessions this event (although Daily Summary page will remain important for information sharing)
- Day 1: Open Collaboration Day
  - Requesting that projects bring problems for joint, interactive problem solving, especially as it relates to cross-community and integration issues
  - Organized by topic rather than by project
  - Request TSCs and participants to share these with Programming Committee in advance
  - Individual sessions to be moderated by staff and community volunteers
  - The goal is to have a focused discussion and come up with clear and actionable next steps – follow-up in next D&TF
  - Topics due by October 28
  - Topics proposal page: https://wiki.lfnetworking.org/display/LN/2022+LFN+Developer+Event+Topics+November
November Event Impacts (cont)

- **Day 2: Project Deep Dive Day**
  - Less time → More curation on which topic proposals we can accommodate
  - Focus on working sessions over presentations → With less time, we need to focus on problem solving
    - Keep your slideware light
  - Consider whether other channels can work for some presentation materials
  - Communities may choose to have a specific focus for Day 2 (e.g., upcoming release, interoperability/compliance, etc.)
  - Likely that demos (which we love!) will be better suited for our longer events, or as videos uploaded to the LFN channel
  - Share material in advance and prepare to have follow-up discussion during the event
- **We *will* be having a virtual 4 day D&TF in Q1**
Why should you attend?

- D&TF primary vehicle for hands-on collaboration: these events accelerate and improve technical project work
- Decisions will be made, both in the formal sessions and hallway track - it is better to be close to where the action is
- Ideal venue for cross-community work that’s challenging to accomplish during daily operations and release management
- Enables strategic as well as deep dive work
- Key vehicle for progressing our extremely valuable technical work
- Note that “convince your boss” asset is published on the Wiki: https://wiki.lfnetworking.org/pages/viewpage.action?pageId=74647899
- Finally: These events build relationships and enable you to talk with your fellow technologists about challenges, successes, career development, etc.
Back-up: Community Action Items and Discussion from Porto (Possible November Topics)
Community Actions to Follow-up

- Need a strategic focus on Infra management: labs, hosted platforms & variation
- Too many silos: diluting resources, hard building cross-domain relationships virtually
- Documentation remains challenging: task force is working on solutions
- Challenges for projects with “older” tooling to leverage OpenSSF and LFX Security tools
- EasyCLA and GitLab integration challenges key hurdle for tools modernization
- Marketing:
  - Pivot from attracting developers to a “Convince your boss kit”
  - Suggestion a focus on post-deployment proof points rather than initial deployment