



Reverse engineering of data models – how and why

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Data models... and reverse-engineering

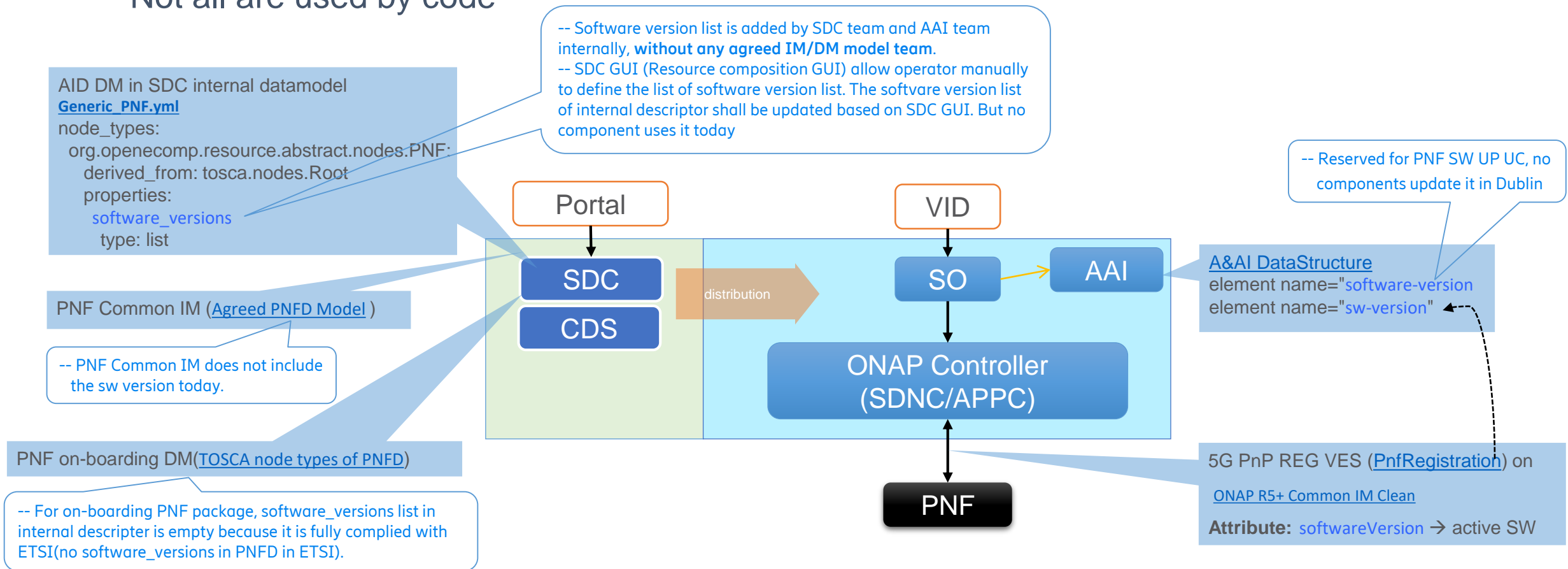
- Many ONAP projects have developed their own data models independently to fill their own needs.
- As the complexity of ONAP increases, there is a need not only to document these data models, but also to visualize them, compare them, find commonalities, create abstractions, and define common principles.
 - One path towards these goals is through reverse-engineering the data models
 - This session will present different considerations and techniques when reverse-engineering data models to a common notation, looking at specific examples.
- The intention is to start a discussion around the needs in the community and how to best fulfil them.

The data model “flora”

- Almost all projects have their own APIs and/or models, specific to their own domain
 - See [ONAP R4+ Per-Project Models and API Specs](#)
 - A number of different representations have been used, such as:
 - JSON
 - YAML
 - XML and/or XSD (XML schema)
 - TOSCA
 - Swagger documentation
 - PlantUML documentation
- Many of these models include similar, but not identical, entities
 - Ex. Resources and services on a conceptual level are used throughout the whole system, but each component has its own domain-specific definitions for them
- Very few common principles established so far
 - The Root Common IM is one attempt to begin to capture common concepts and properties, in this case through an inheritance tree
 - See <https://wiki.onap.org/display/DW/Root>

Case study: PNF software version

- In Dublin, PNF software version has been defined in various ONAP components
 - Slightly different definitions, not fully consistent
 - Not all are used by code



Case study: PNF identifier

- New A&AI schema adaptations discovered a discrepancy between PNFs and VNFs:
 - VNFs were identified via VNF-ID (UUID)
 - PNFs were identified via PNF-name = Correlation ID, rather than PNF-ID = UUID
 - Decided that the definitions should be aligned by changing A&AI to use PNF-ID as the PNF identifier – *a breaking change*
 - See <https://wiki.onap.org/pages/viewpage.action?pageId=58232836>
- Note that, in the PNF registration use case, PRH receives PNF-name in the registration event, not PNF-ID
 - After the change of AAI key, PRH needs to use the PNF-name and the search API to:
 1. search for the relevant PNF instance record in A&AI
 2. reads the PNF-ID from that instance
 3. use that PNF-ID for subsequent CRUD operations
 - See <https://wiki.onap.org/display/DW/PNF+PnP+use-case+update>
- Some take-aways from this:
 - Need for common principles on a high level – such as how to identify an object instance
 - Need to understand the flow of information through the system for certain key use cases

Case study: SDC to SO mapping

- When SDC distributes the service model to SO, the SO MariaDB is updated using a mapping between the parameters received from SDC (ex. in a TOSCA file) and those recognized by SO
 - See <https://wiki.onap.org/display/DW/SO+%3A+How+it+works+between+API+and+BPMN>
 - The mapping is close to 1:1 and relatively intuitive
 - But even this simple mapping is a potential source of misunderstanding
 - “Same same but different” ...

Different receivers may have different needs

- Beginners and non-developer users need a static “snapshot” of each data model as it looks at release time
 - This view could be simplified to lift noteworthy aspects and promote understanding
- Modelling and Architecture sub-committees are interested in exploring commonalities and defining common principles
 - Comparison and alignment of data structures throughout the platform
 - Visualization of the data flow through the system
 - I.e. revealing how different components realize or use the “same” object
 - Providing guidance for developers working in ONAP, reducing the perceived complexity
- Developers need up-to-date views of their domain data model that **add value** compared to just looking at the “raw” data model files
 - Different complementary views can assist in understanding different aspects of the full data model
 - “Smart” editors can enable easier data model updates by presenting a higher-level view of the information

Data model visualization

- There are a number of possible techniques that can be used to visualize a data model, such as:
 - Visualization tools tailored for the specific data model
 - Ex. AAI Data Model Explorer exposes the AAI data model in a consolidated table format
 - Generation of diagrams expressed in a well-known format
 - Ex. [AAI GraphGraph](#) creates graph diagrams from the AAI data model
 - Generation of reusable models
 - UML is a standard format for expressing object models that can then be used in a variety of ways, such as code generation
 - UML stored as XMI files (XML using a standardized schema) can be generated and then imported by UML tools
- Some considerations:
 - Is the receiver an editor of the data model or just a viewer?
 - Is the receiver interested in the exact details of the data model or only an abstraction of it?
 - Does the receiver always want an up-to-date visualization of the data model, or can they use a periodically-generated visualization?
 - Is the receiver working with data models from several sources or only a single one?

Why the need to reverse-engineer? Why not just visualization tools?

- For many reasons, it may be necessary to create a view of a data model that cannot be provided “on the fly”, such as:
 - Need to provide a simplified view due to the size and/or complexity of the data model
 - Need to consolidate information when a data model consists of several disjoint sets of information (possibly in separate files or formats)
 - Need to expose and document high-level aspects of the data model that are not obvious from the model itself
 - Need to compare data models from different sources (components) in order to:
 - Find commonalities
 - Create abstractions
 - Define common principles
- Reverse-engineering of existing data models is a means to produce these kinds of views in an existing system
 - ONAP is already in R5 – we don’t have the luxury of starting from scratch

Different approaches to reverse-engineering a data model

- One-time reverse-engineering
 - Producing a one-time abstraction from a data model
 - The abstraction can subsequently be handled separately from the data model
- Continuous reverse-engineering
 - Continuously maintaining an abstracted view of a data model
 - The data model is considered master, and the abstraction is updated from it whenever the data model is changed
- Initial reverse-engineering followed by forward-engineering
 - Producing an initial view of the data model that subsequently is considered master for the data it contains
 - Updates to the model cause the data model to be updated
- Round-trip engineering
 - Continuously maintaining a 1:1 visual representation of a data model
 - Updates to either the original data model or its visualization should be synched, regardless of which has been updated

Abstraction vs. 1:1 visualization

- Reverse-engineering can employ various degrees of abstraction
- A high-level abstraction can diverge from the data model that inspired it, especially in order to lift particular aspects of interest
 - For example, the structure can be simplified and/or naming can be aligned, to make it easier to compare similar or related data models
 - The abstraction can then be updated when the data model is changed, or per release, or it can evolve semi-independently from the source data model
 - Creating the abstraction could be an entirely manual analysis activity, if no appropriate parsing tools exist
 - Once the abstraction has been created, it can be difficult to “reverse” the abstraction without manual work
 - Some information needed to reproduce the data model is often lost in the abstraction process
- A visualization on the other end of the scale, closer to a 1:1 mapping, is more restrictive – but at the same time opens different possibilities
 - For example, the structure, entity names and data types need to be preserved as-is, or shall be converted according to fixed mapping rules
 - The goal is to ensure that no information is lost in the view generation process
 - From an information perspective, the data model and its visual representation are kept completely equivalent
 - In theory it should then be possible to “re-reverse” the process and generate the data model from the visual representation
 - Updates to either the data model or its visualization can thus be synched, regardless of which has been updated

Example: Reverse-engineering VES data model into the Common Information Model

- See <https://wiki.onap.org/display/DW/VES+7.1>
- One-time manual reverse-engineering, resulting in the creation of a UML representation within the common IM
 - Created through inspection of the source data model files
- The resulting UML closely resembles the source data model
- A JSON to UML tool implemented as an Eclipse plugin was proposed to generate the model: <https://github.com/SOM-Research/jsonSchema-to-uml>
- However the translation created by this tool wasn't fully appropriate for use as part of the common IM
 - The resulting UML is not fully compatible with the IISOMI guidelines and tools used in the IM work
 - The tool produces a simple 1:1 translation of the JSON data types, not fully aligned with the concepts in the IM
- VES is currently treated as an independent information domain in the information model
 - For example, the information model does not currently include the relationship between the fields in the PNF Registration Event and the corresponding attributes in the AAI Pnf
- Further abstraction and/or associations with the rest of the information model are probably still needed

Example: Policy Framework models in UML and in TOSCA

- The Policy Framework uses a TOSCA data model based on TOSCA Simple Profile
 - As part of this work, the team created a UML visualization of the TOSCA objects included in Policy
 - Overview and UML model here:
<https://onap.readthedocs.io/en/latest/submodules/policy/parent.git/docs/architecture/tosca-policy-primer.html>
- In parallel with the data model work, the team created a UML visualization of their data model
 - See
<https://onap.readthedocs.io/en/latest/submodules/policy/parent.git/docs/architecture/architecture.html#policy-framework-object-model>
 - This was also a one-time manual reverse-engineering, with the goal of visualizing the data model
- These two UML models are radically different from the Policy model (still under discussion) currently included in the Common IM
 - See <https://wiki.onap.org/display/DW/Policy+Draft>
- How to reconcile the differences?
 - Can some abstractions be lifted from the UML models of Policy Framework and into the common IM?
 - Is there a need to revisit the modeling of Policy Framework and expand it along the lines of the Common IM proposal?

Example: Reverse-engineering AAI data model into UML using Eclipse/Papyrus

- See <https://wiki.onap.org/display/DW/Reverse-engineering+AAI+data+model+to+Papyrus+information+model>
- This initial abstraction is intended to be a *one-time reverse-engineering* used as input to the ONAP information model
- To simplify handling, this process creates a UML model using the same tools as the information model (Eclipse, Papyrus)
 - Step-by-step half-automated process using existing XML & UML support in Eclipse
 - A modeler needs to manually go through the steps in the Eclipse GUI
 - Possible to automate with a script...?
- Note that a manual process is needed to create useful Papyrus diagrams
 - AAI model is huge – not useful to have everything in one diagram
 - AAI uses RelationshipList as a generic linking class – need to convert to a more useful representation
 - AAI uses collection classes (ex. “Pnfs” as a collection for Pnf) – these don’t seem to add any information and could be filtered out
- More work to be done...

Discussion: Using a reverse-engineered data model as an input to a common ONAP information model

- The work to incorporate a reverse-engineering of any domain-specific model into a common information model is an analysis activity, requiring knowledge of the whole of ONAP and how different components interact
 - The IM is not organized per component – it is meant to be common for the whole platform
- The final information model should then make it easier to find *commonalities* between components by, for example:
 - Expressing all entity names according to a common convention
 - Expressing all data types according to a limit common set
 - Merging similar objects from different data models into common object definitions
- How to minimize the work needed to accomplish this...?

Discussion: What is the relation between a common ONAP IM and the individual domain data models?

- After a high-level common abstraction has been produced as a one-shot, it needs to be kept relevant
 - How (and when) can updates to the domain data models be brought into the common IM?
 - How to visualize the relationships between the entities in the common IM and the domain data models?



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